Group-level Item Fairness

Measuring and Mitigating Item Under-Recommendation Bias in Personalized Ranking Systems

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Group-level Item Fairness --motivation

- Most of previous works focus on measuring fairness/bias based on score distributions across item groups
- Most of previous works focus on demographic parity/statistical parity based fairness definition

Group-level Item Fairness

- Propose the ranking-based statistical parity (RSP) metric;
- Propose the ranking-based equal opportunity (REO) metric;
- Propose the Debiased Personalized Ranking (DPR) model;

Two metrics -- notations

$$\mathcal{U} = \{1, 2, \dots, N\} \bullet \hspace{1cm} \bullet \text{ A set of users}.$$

 $\mathcal{I}_u^+ = \{i,j,\ldots\} \bullet \qquad \qquad \bullet \text{For each user u, there is a set of items she has 'clicked' before, as training data.}$

$$L_u = [L_{u,1}, L_{u,2}, \dots, L_{u,K}]$$
 For each user u, the RecSys provides a ranked list of K items as recommendation result.

$$\mathcal{G} = \{g_1, g_2, \dots, g_A\}$$
 A set of group labels, each item belongs to one or more groups.

Ranking-based Statistical Parity (RSP)

RSP measures the difference of recommendation probability (probability to be ranked in top-k) across different item groups.

$$P(rank@K|g = g_a) = \frac{\sum_{u=1}^{N} \sum_{k=1}^{K} G_{g_a}(L_{u,k})}{\sum_{u=1}^{N} \sum_{i \in \mathcal{I} \setminus \mathcal{I}_u^+} G_{g_a}(i)}$$

The probability of being ranked in top-K given the item belongs to group g_a.

$$RSP@K = \frac{std(P(rank@K|g = g_1), \dots, P(rank@K|g = g_A))}{mean(P(rank@K|g = g_1), \dots, P(rank@K|g = g_A))}$$

The **relative standard deviation** of the ranking probabilities across groups.

Ranking-based Statistical Parity (RSP)

Higher RSP@K means more severe unfairness.

RSP@K=0 (fair) when the ranking probability is the same across groups:

$$P(rank@K|g = g_1) = P(rank@K|g = g_2) = \dots = P(rank@K|g = g_A)$$

Ranking-based Statistical Parity (RSP)

RSP is especially important when the item groups are determined by **sensitive attributes** (for example, gender or race when people are recommended) because low recommendation probability for specific sensitive groups will result in **social unfairness issues**.

RSP – motivating example

Example: Recommend job candidates to companies



 $P(recommend | \delta) = 0.6$



P(recommend | ?) = 0.2



Unfair for female candidates.

Ranking-based Equal Opportunity (REO)

For a more general RecSys, we do not require exact the same exposure for different groups. Instead, we want the RecSys to be driven by user preference and the user has the same chance to see items from different groups as long as she likes them (the same true positive rate across item groups).

true preference



Ranking-based Equal Opportunity (REO)

REO measures the true positive rate difference across item groups.

$$P(rank@K|g = g_a, y = 1) = \frac{\sum_{u=1}^{N} \sum_{k=1}^{K} G_{g_a}(L_{u,k}) \cdot y_{u,L_{u,k}}}{\sum_{u=1}^{N} \sum_{i \in \mathcal{T} \setminus \mathcal{T}^+} G_{g_a}(i) \cdot y_{u,i}}$$

The probability of being ranked in top-K given the item belongs to group g_a and is liked by a user in the test set.

$$REO@K = \frac{std(P(rank@K|g = g_1, y = 1), \dots, P(rank@K|g = g_A, y = 1))}{mean(P(rank@K|g = g_1, y = 1), \dots, P(rank@K|g = g_A, y = 1))}$$

REO – motivating example

Example: Recommend movies to users



p(recommend|horror&liked) = 0.3



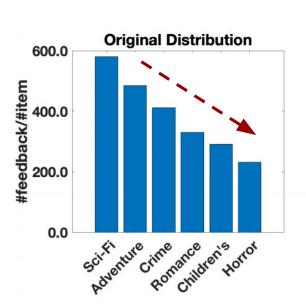
movies lover p(recommend|sci-fi&liked) = 0.9

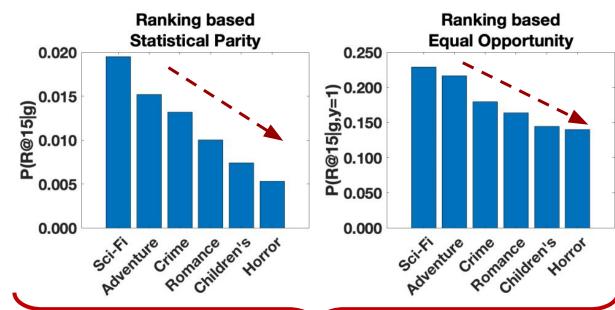


In long term, horror movies will get fewer and fewer feedback, which is harmful for both horror movie lovers and movies providers.

Data-driven study - MovieLens

BPR generates RSP and REO based bias



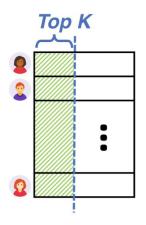


Results by Bayesian Personalized Ranking (BPR)

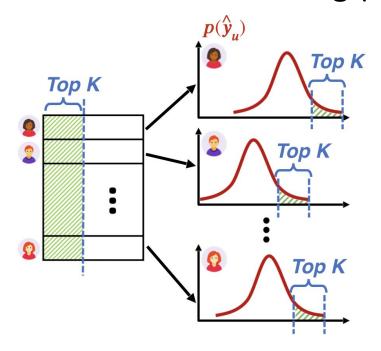
- An adversarial learning based method;
- An in-processing method, but is not coupled with any specific RecSys model;
- Flexible to be used to mitigate RSP or REO based bias;
- Can work for multi-group case.

To mitigate RSP based bias:

- Decouple the predicted score with group attribute;
- Normalize the score distribution for each user so that every user has the same score distribution;

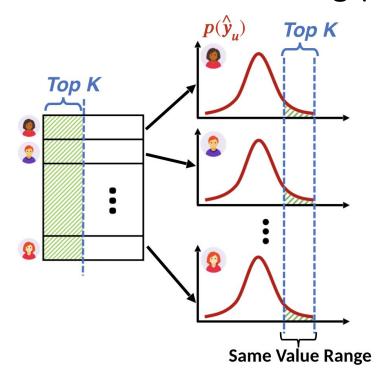


Rank items based on predicted scores for users.



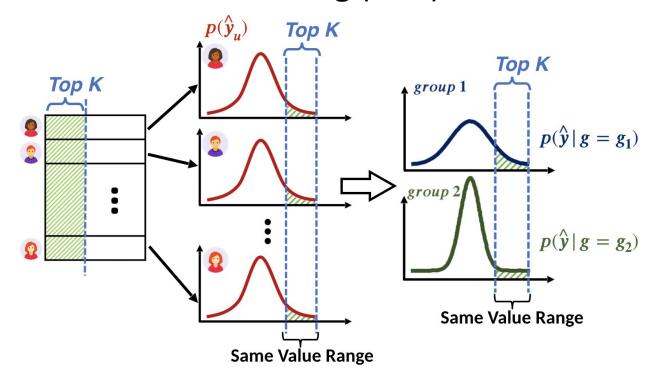
The top-K items for each user will lay in the most right part in user score distribution.

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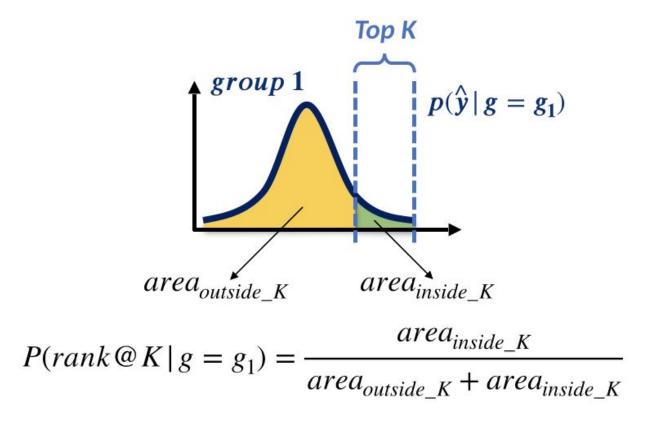


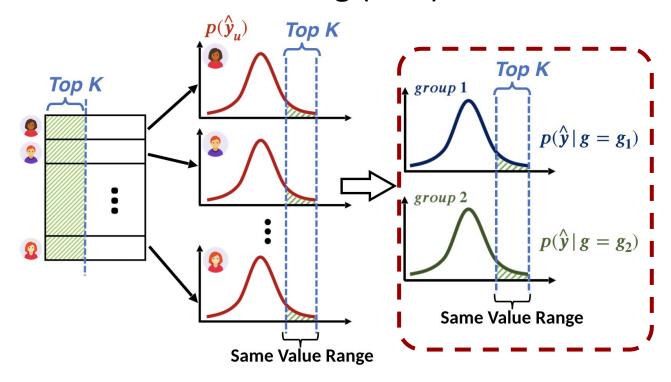
Normalize score distribution for each user so that all users have the same score distribution.

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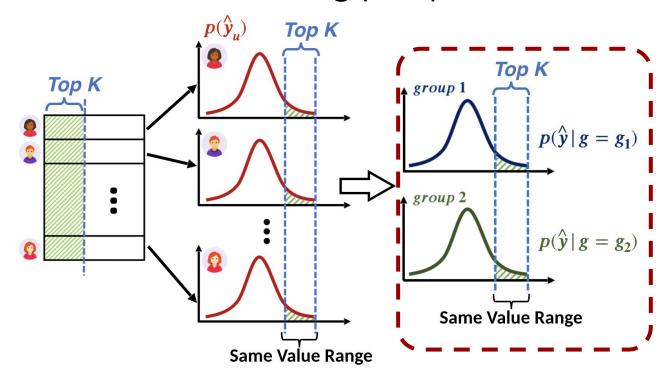


Plot the score distribution for item groups, scores for recommended items in different group lay in the same score range.





Force the same score distribution for different item groups.



$$P(rank@K|g = g_1) = P(rank@K|g = g_2)$$

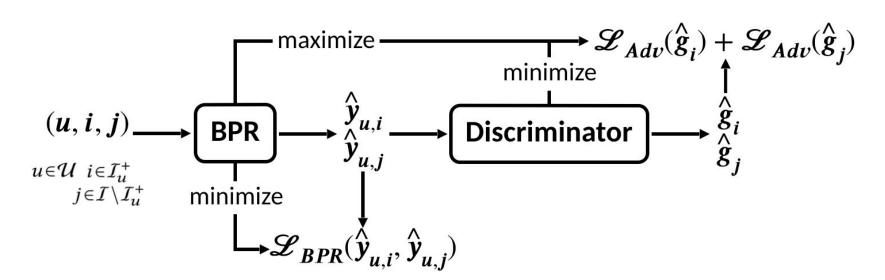
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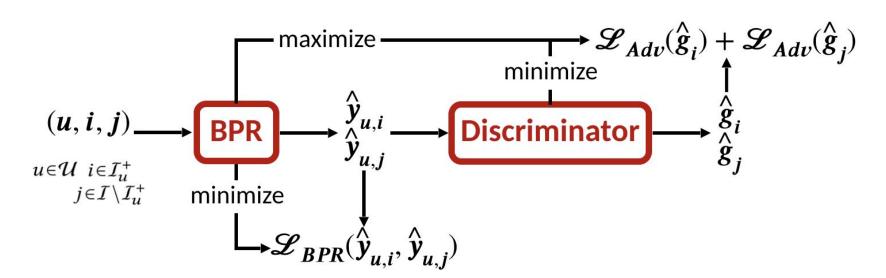
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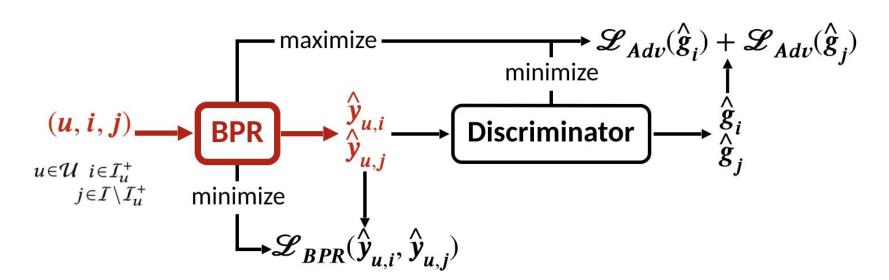
To mitigate RSP based bias:



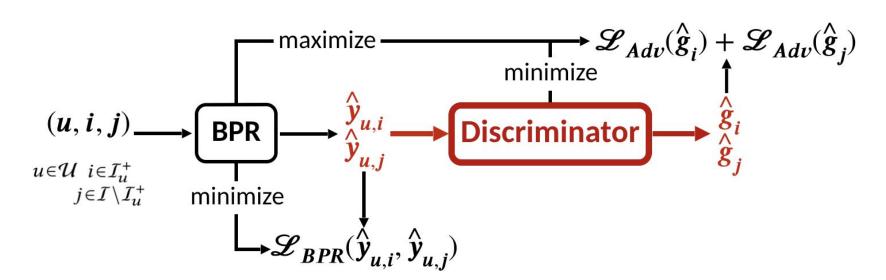
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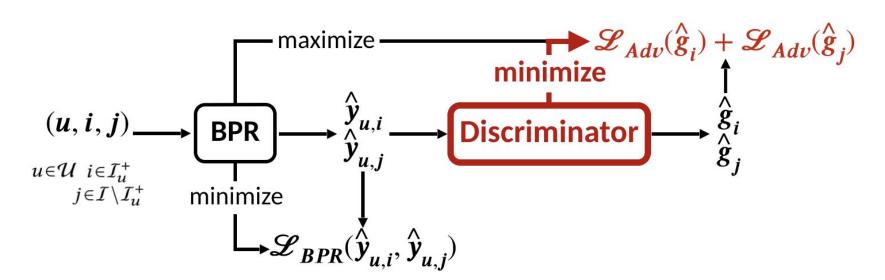
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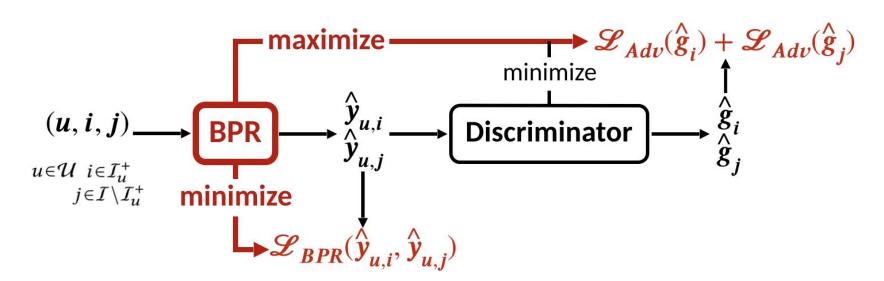
To mitigate RSP based bias:



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To mitigate RSP based bias:

$$\min_{\Theta} \max_{\mathbf{u} \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha(\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL}$$

To mitigate RSP based bias:

→ Decouple the predicted score with group attribute;

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$$j \in I \setminus I_u^+$$

Play a minimax game between the BPR component (with parameter set Θ) and the adversarial component (with parameter set Ψ).

To mitigate RSP based bias:

→ Decouple the predicted score with group attribute;

$$\min_{\Theta} \max_{\mathbf{u} \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} \mathcal{L}_{BPR}(u, i, j) + \alpha (\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL}$$

Conventional BPR loss for a user *u* with one positive item *i* and one negative item *j*:

$$\mathcal{L}_{BPR}(u, i, j) = -\ln \sigma(\widehat{y}_{u,i} - \widehat{y}_{u,j}) + \frac{\lambda_{\Theta}}{2} \|\Theta\|_{F}^{2}$$

To mitigate RSP based bias:

→ Decouple the predicted score with group attribute;

$$\min_{\Theta} \max_{\mathbf{u} \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha(\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL}$$

The adversarial component takes predicted score as input and predict the group label of the given item. Train the adversarial component by:

$$\max_{\mathbf{\Psi}} \mathcal{L}_{Adv}(i) = \sum_{a=1}^{A} (\mathbf{g}_{i,a} \log \widehat{\mathbf{g}}_{i,a} + (1 - \mathbf{g}_{i,a}) \log (1 - \widehat{\mathbf{g}}_{i,a}))$$

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Minimize the KL divergence between the score distribution of each user and the standard normal distribution to normalize score distribution for users:

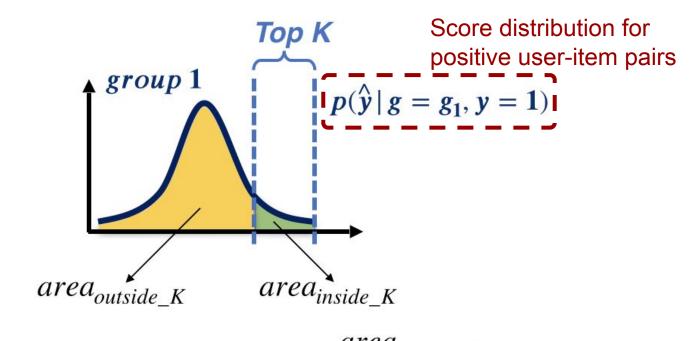
$$\mathcal{L}_{KL} = \sum_{u \in \mathcal{U}} D_{KL}(q_{\Theta}(u)||\mathcal{N}(0,1))$$

REO considers the **true positive rate** across groups

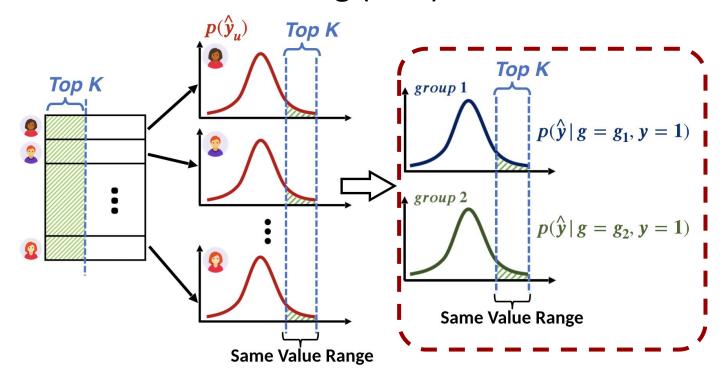
$$P(rank@K|g = g_1, y = 1)$$

To mitigate REO based bias:

- Decouple the group attribute with the predicted score for positive user-item pairs;
- Normalize the score distribution for each user to have the same score distribution for all users.

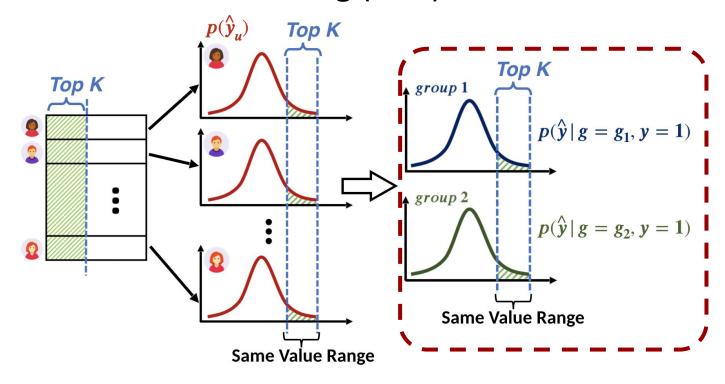


$$P(rank@K|g=g_1,y=1) = \frac{area_{inside_K}}{area_{outside_K} + area_{inside_K}}$$



Force the same score distribution for **positive user-item pairs** for different item groups.

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$$P(rank@K|g = g_1, y = 1) = P(rank@K|g = g_2, y = 1)$$

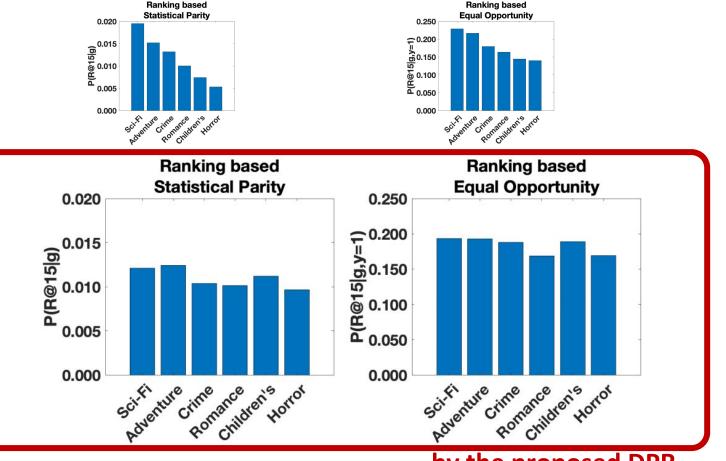
To mitigate REO based bias:

 Decouple the group attribute with the predicted score for positive user-item pairs;

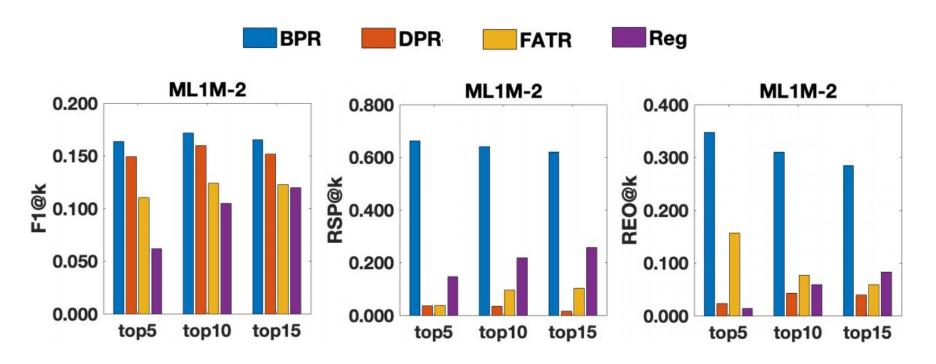
$$\min_{\Theta} \max_{\mathbf{u} \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha \mathcal{L}_{Adv}(i)) + \beta \mathcal{L}_{KL}$$

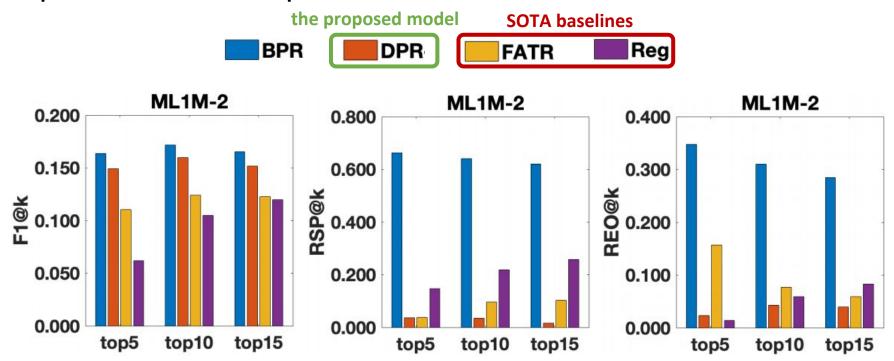
Only input scores for positive user-item pairs to the adversarial component.

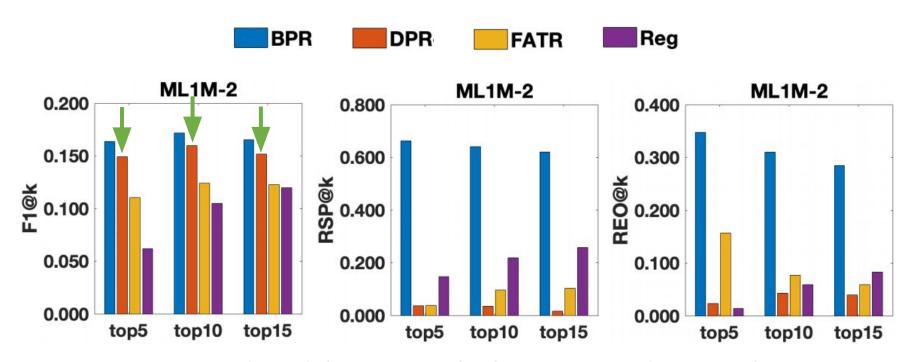
Experiments – visualize debiased results



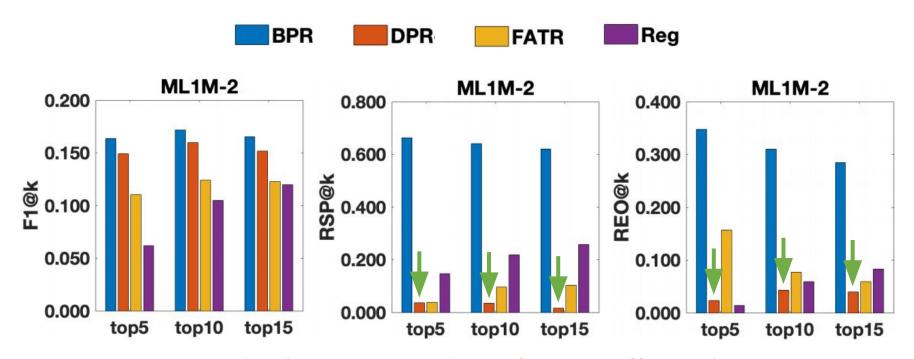
by the proposed DPR







Proposed model preserves high recommendation utility.



And enhance RSP and REO fairness effectively!

Experiments – more in the paper

More experimental details and results can be found in the paper, including:

- Detailed experiment setup;
- Experiments on other datasets;
- Experiments for ablation study;
- Experiments for hyper-parameter study;