Measuring and Mitigating Item Under-Recommendation Bias in Personalized Ranking Systems

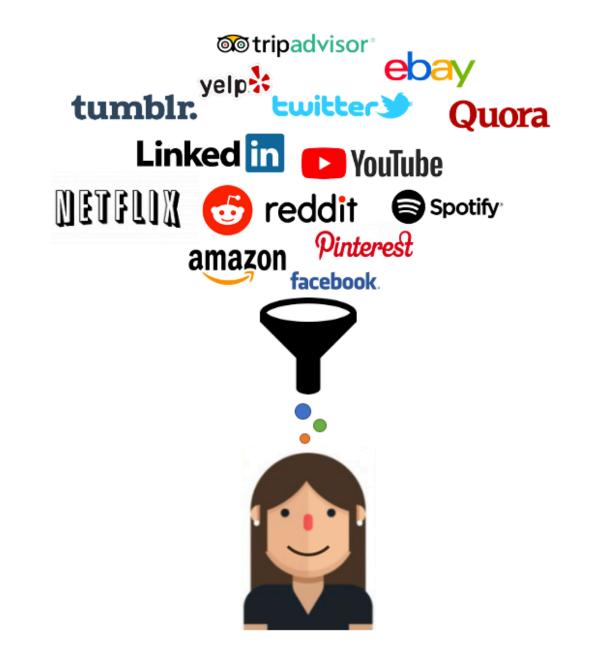
Ziwei Zhu, Jianling Wang, and James Caverlee

Texas A&M University





Recommenders – essential conduits



Algorithmic bias in recommenders

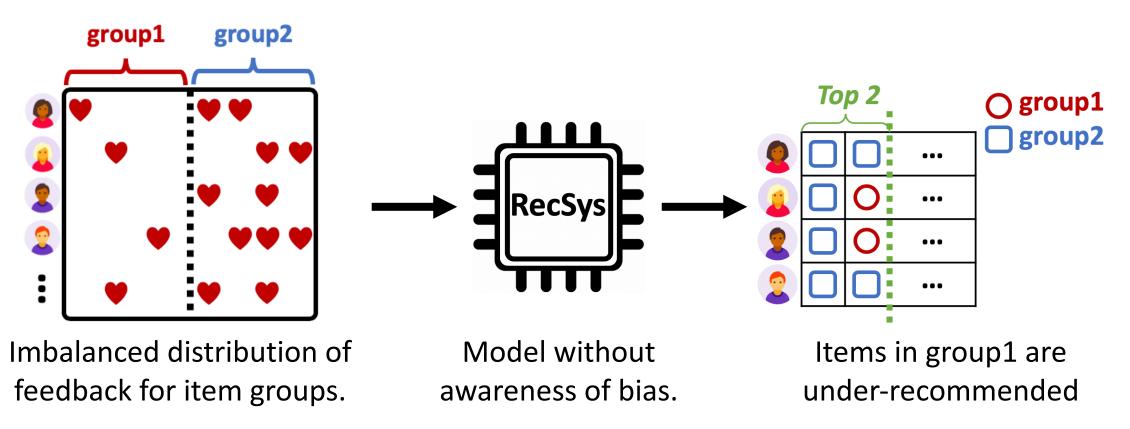


Item groups are under-recommended

Due to i) the imbalanced distribution of feedback for different item groups;

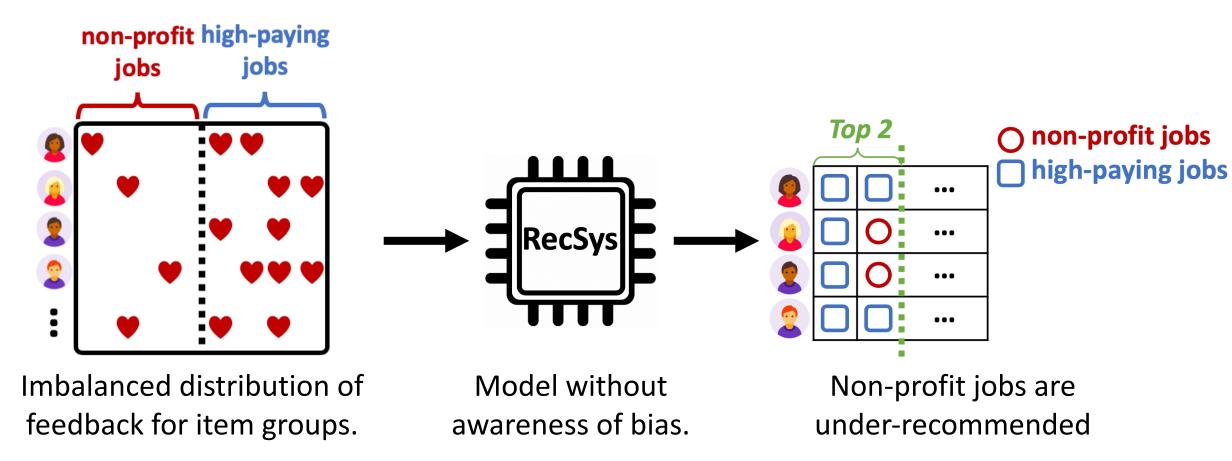
ii) the unawareness of bias in recommendation algorithm;

Items from some groups will be under-recommended compared to other popular item groups.



Item groups are under-recommended

Example: when recommend jobs to users, **non-profit jobs** are under-recommended compared with **high-paying jobs**.



• Measure the bias on predicted scores of item groups.

• Measure the bias based on the concept of statistical parity.

• No bias: $P(score|group1) = P(score|group2) = \dots = P(score|groupA)$

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- Predicted score is the intermedia step towards the rankings, thus, unbiased scores do not necessarily lead to unbiased recommendation.
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- Statistical Parity is too strict for scenarios where there is no sensitive attributes for items (like books or movies).
- > No bias: $P(score|group1) = P(score|group2) = \cdots = P(score|groupA)$
- > Therefore, bias measurements based on **ranking** and other **bias concepts** are in need.

Contributions

- Propose the ranking-based statistical parity (RSP) measurement;
- Propose the ranking-based equal opportunity (REO) measurement;
- Propose the Debiased Personalized Ranking (DPR) model;
- Empirically demonstrate that the fundamental recommendation model Bayesian Personalized Ranking (BPR) – is vulnerable to the under-recommendation bias, and show the effectiveness of the proposed DPR.

Ranking-based Statistical Parity (RSP)

 $P(score|group1) = P(score|group2) = \dots = P(score|groupA)$

Predicted scores are intermedia steps towards rankings, which serve as the final recommendation results. Thus, **unbiased predicted scores** \neq **unbiased rankings**

Ranking-based Statistical Parity (RSP)

RSP measures the recommendation probability (probability to be ranked in top-k) difference across different item groups.

$$P(topk|group1) = P(topk|group2) = \dots = P(topk|groupA)$$

RSP is especially important when the item groups are determined by **sensitive attributes** (for example, gender or race when people are recommended) because low recommendation probability for specific sensitive groups will result in **social unfairness issues**.

$$P(topk|group1) = P(topk|group2) = \dots = P(topk|groupA)$$

RSP – motivating example

Example: Recommend job candidates to companies



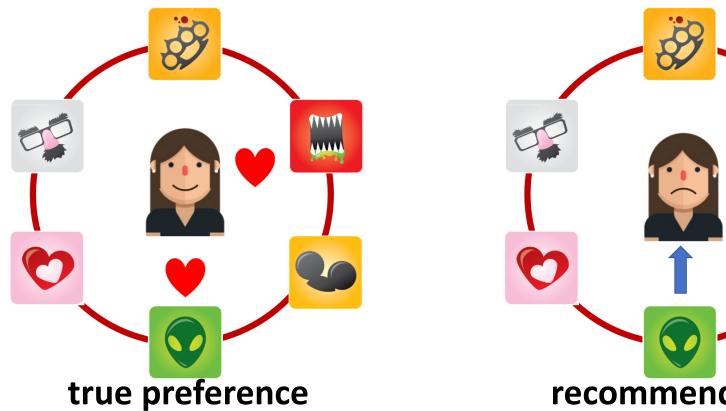
$$P(recommend | \circ) = 0.6$$

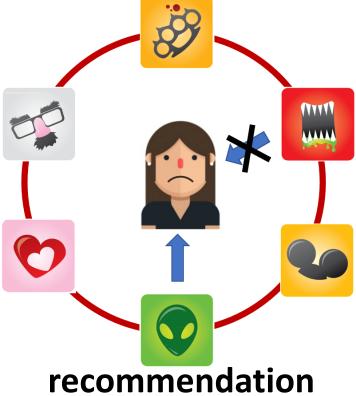
$$P(recommend | \circ) = 0.2$$

Unfair for female candidates.

Ranking-based Equal Opportunity (REO)

For a more general RecSys, we do not require statistical parity, but want the RecSys to be driven by user preference and the user has the same chance to see items from different groups as long as she likes them (the same true **positive rate** across item groups).





Ranking-based Equal Opportunity (REO)

REO measures the true positive rate difference across item groups.

 $P(topk|group1\&liked) = \cdots = P(topk|groupA&liked)$

REO – motivating example

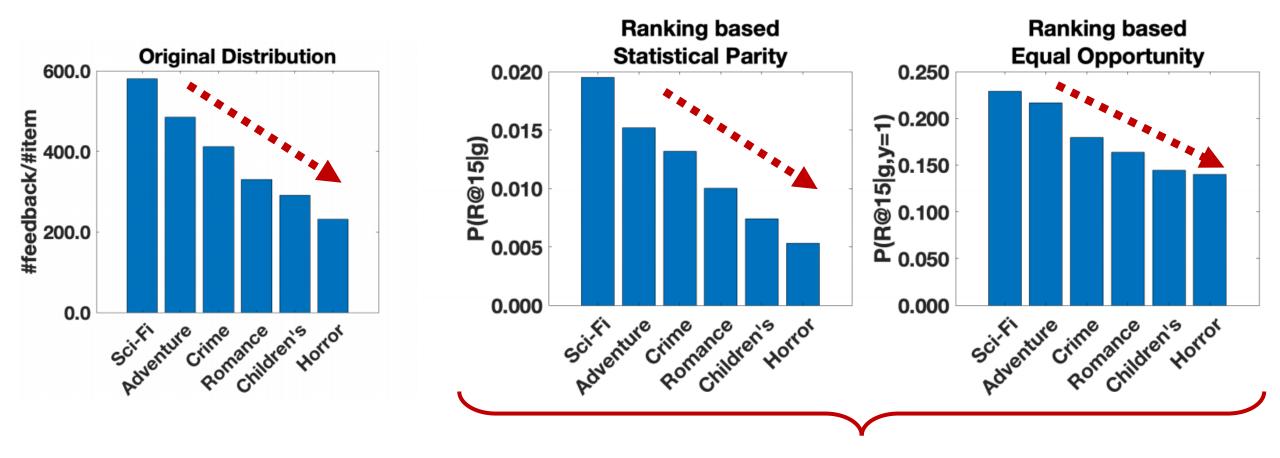
Example: Recommend movies to users



For a long time, horror movies will get **fewer and fewer feedback**, which is harmful for both horror movie lovers and movies providers.

Data-driven study - MovieLens

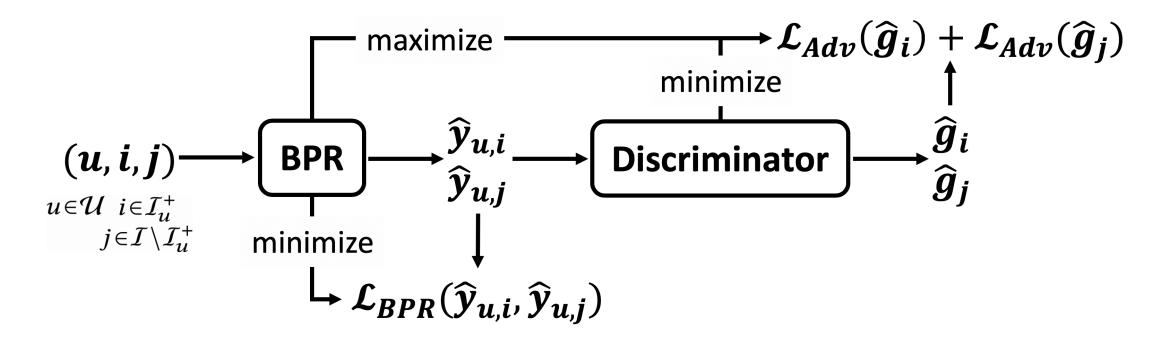
BPR generates RSP and REO based bias



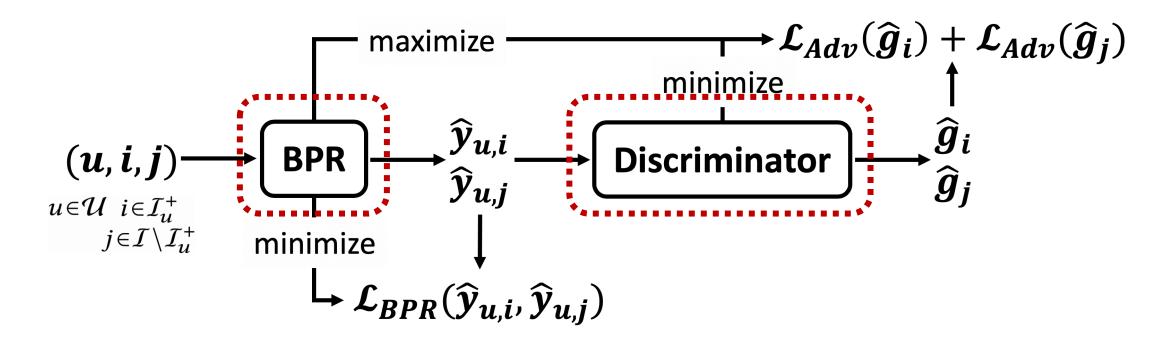
Results by Bayesian Personalized Ranking (BPR)

- Decouple the predicted score with group attribute;
- Normalize the score distribution for each user to align predict score with ranking position.

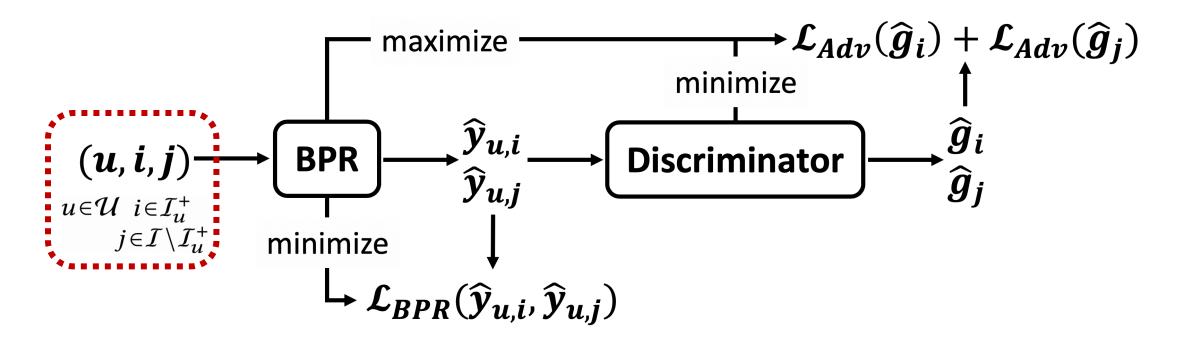
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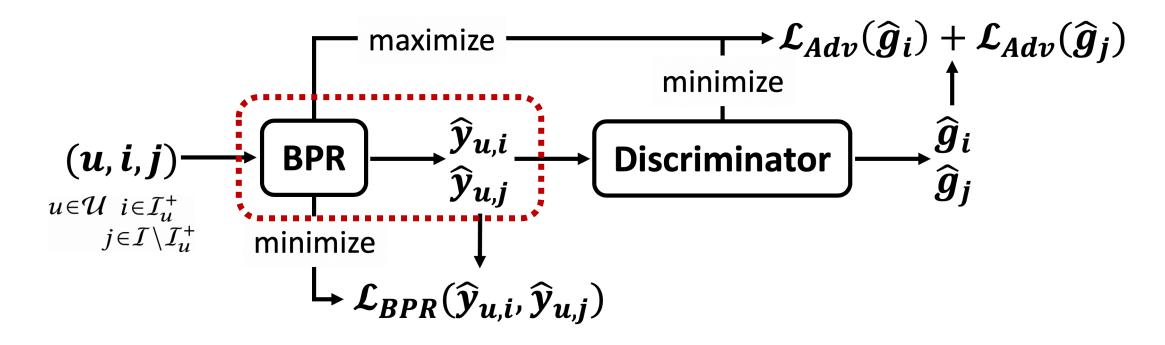
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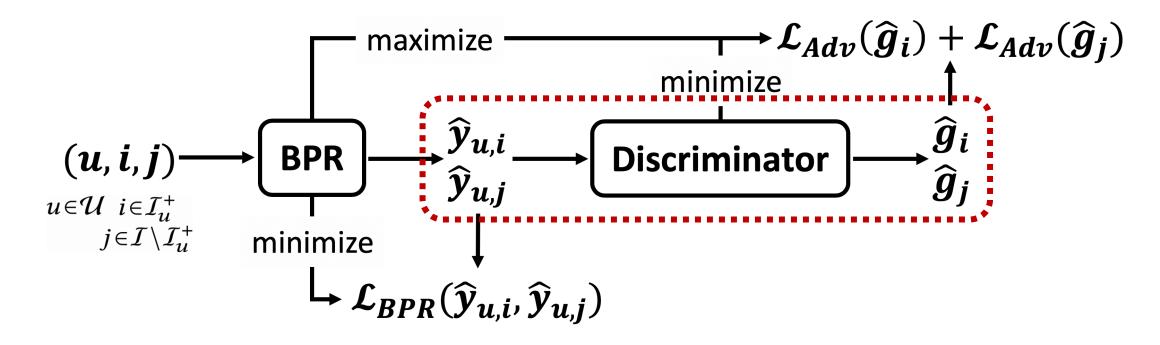
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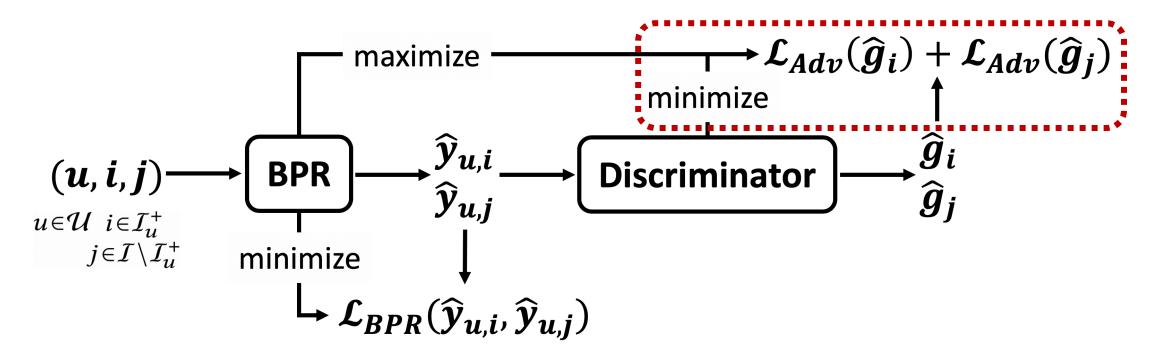
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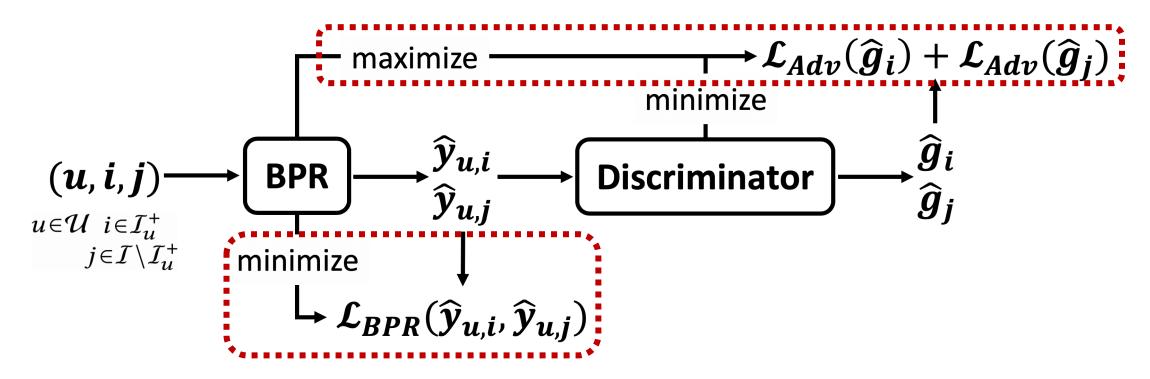
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$$\min_{\Theta} \max_{\Psi} \sum_{u \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha(\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL}$$

To mitigate RSP based bias:

- > Decouple the predicted score with group attribute;
- Normalize the score distribution for each user to align predict score with ranking position.

$$\underset{\Theta}{\min \max} \sum_{u \in \mathcal{U}} \sum_{i \in I_u^+} \left(\mathcal{L}_{BPR}(u, i, j) + \alpha (\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j)) \right) + \beta \mathcal{L}_{KL}$$

$$j \in I \setminus I_u^+$$

Play a minimax game between the BPR component (with parameter set Θ) and the adversarial component (with parameter set Ψ).

To mitigate RSP based bias:

> Decouple the predicted score with group attribute;

• Normalize the score distribution for each user to align predict score with ranking position.

$$\begin{split} \min_{\Theta} \max_{\Psi} \sum_{u \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+ \\ }} \mathcal{L}_{BPR}(u, i, j)} + \alpha (\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL} \end{split}$$
Conventional BPR loss for a user u
with one positive item i and one
negative item j :
 $\mathcal{L}_{BPR}(u, i, j) = -\ln \sigma (\widehat{y}_{u,i} - \widehat{y}_{u,j}) + \frac{\lambda_{\Theta}}{2} \|\Theta\|_{\mathrm{F}}^2 \end{split}$

To mitigate RSP based bias:

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$$\min_{\Theta} \max_{\Psi} \sum_{u \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha(\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL}$$

The adversarial component takes predicted score as input and predict the group of the given item. Train the adversarial component by

$$\max_{\Psi} \mathcal{L}_{Adv}(i) = \sum_{a=1}^{A} (\mathbf{g}_{i,a} \log \widehat{\mathbf{g}}_{i,a} + (1 - \mathbf{g}_{i,a}) \log (1 - \widehat{\mathbf{g}}_{i,a}))$$

To mitigate RSP based bias:

• Decouple the predicted score with group attribute;

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$$\min_{\Theta} \max_{\Psi} \sum_{u \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha(\mathcal{L}_{Adv}(i) + \mathcal{L}_{Adv}(j))) + \beta \mathcal{L}_{KL}$$

Minimize the KL divergence between the score distribution of each user and the standard normal distribution to normalize score distribution for users:

$$\mathcal{L}_{KL} = \sum_{u \in \mathcal{U}} D_{KL}(q_{\Theta}(u) || \mathcal{N}(0, 1))$$

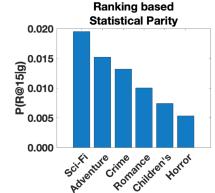
To mitigate REO based bias:

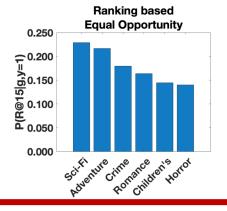
- Decouple the group attribute with the predicted score for **positive user-item pair**;
- Normalize the score distribution for each user to align predict score with ranking position.

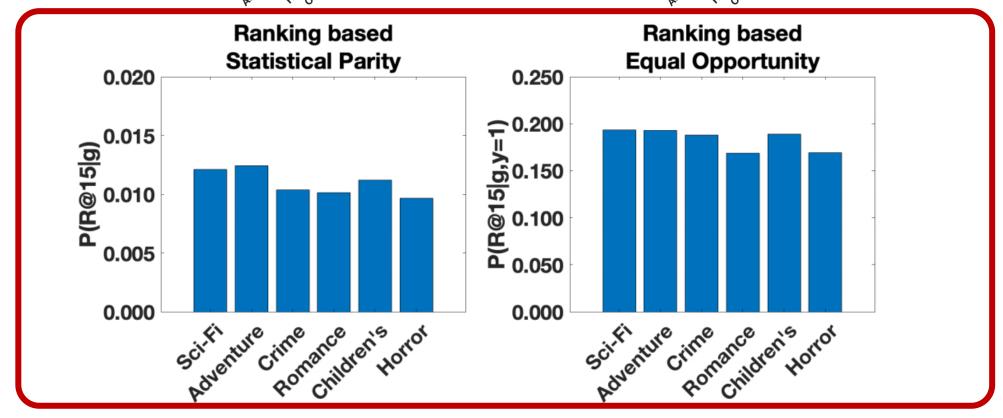
$$\min_{\Theta} \max_{\Psi} \sum_{u \in \mathcal{U}} \sum_{\substack{i \in I_u^+ \\ j \in I \setminus I_u^+}} (\mathcal{L}_{BPR}(u, i, j) + \alpha \mathcal{L}_{Adv}(i)) + \beta \mathcal{L}_{KL}$$

Only input scores for positive user-item pairs to the adversarial component.

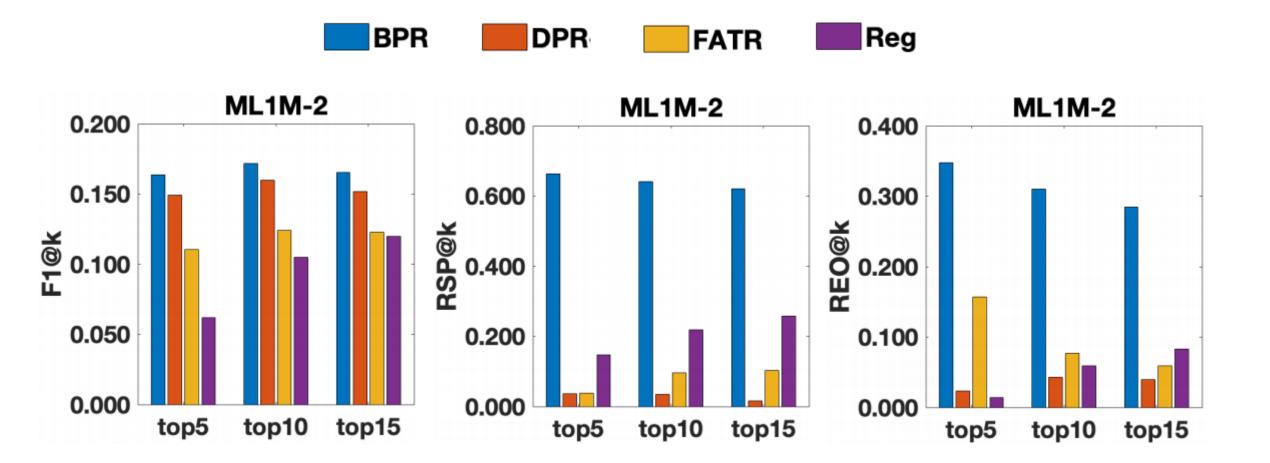
Experiments – visualize debiased results

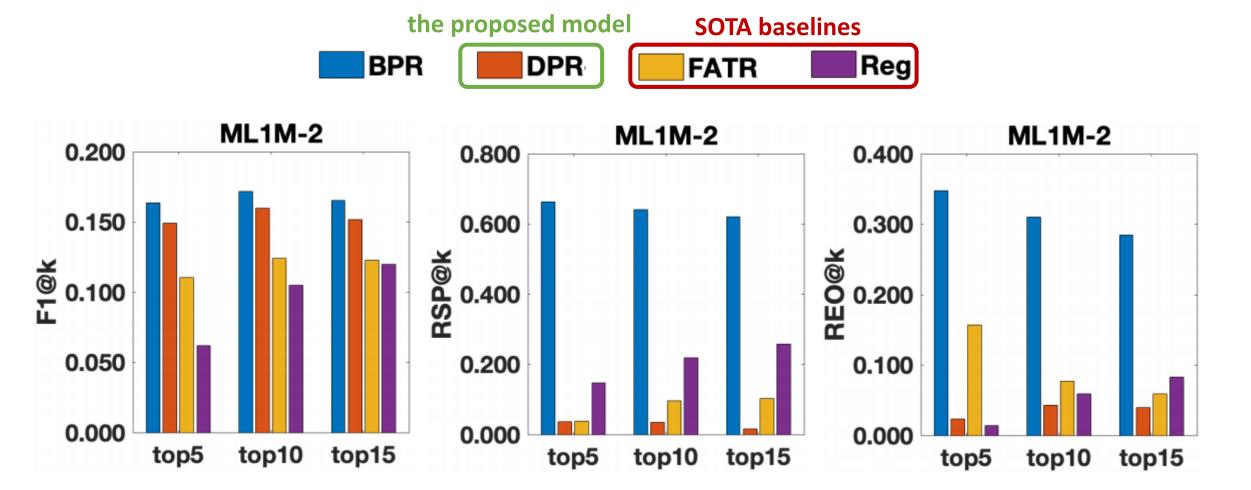


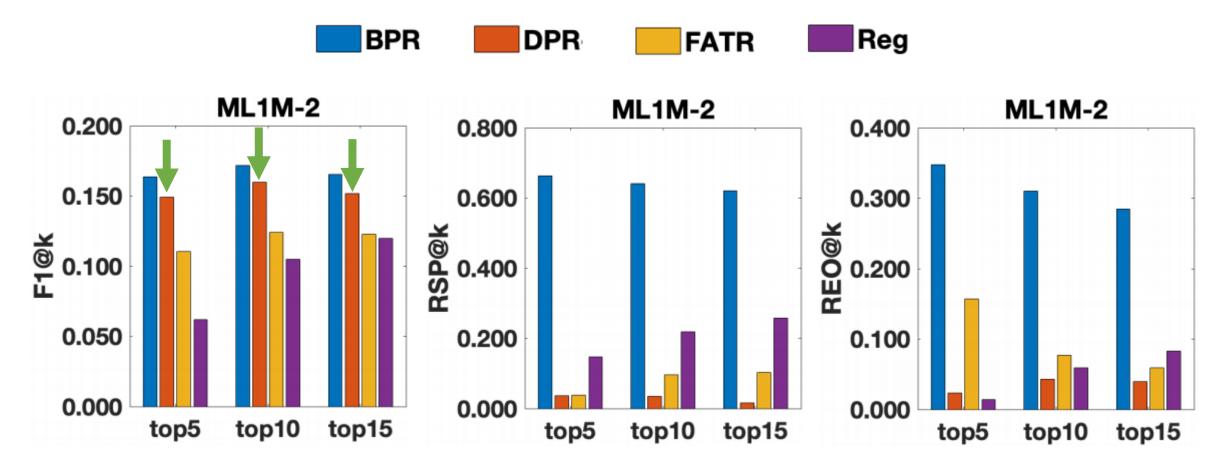




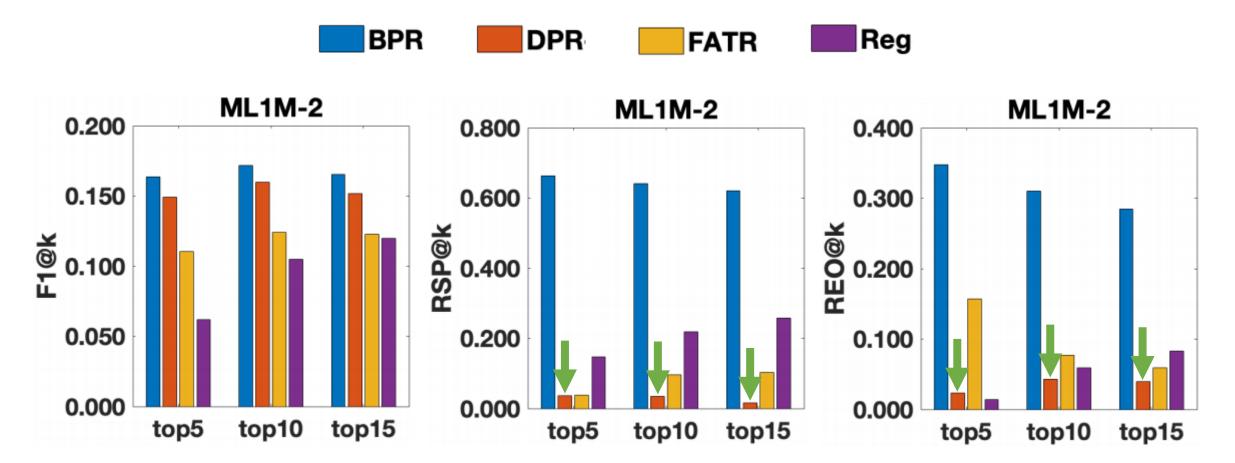
by the proposed DPR







Proposed model preserves high recommendation quality, and enhance RSP and REO fairness effectively!



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Experiments – more in the paper

More experimental details and results can be found in the paper, including:

- Detailed experiment setup;
- Experiments on other datasets;
- Experiments for ablation study;
- Experiments for hyper-parameter study;
- Experiments with multi-group datasets;

Conclusions

- Propose two ranking-based under-recommendation bias metrics;
- Propose an adversarial learning based model which can mitigate the two studied recommendation bias;
- Experiments show the existence of bias in widely used BPR model, and show the **effectiveness** of the proposed debiasing model.

Thank You!

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Texas A&M University



